

Stage 3(shotgun/shot-pistol)

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** JC

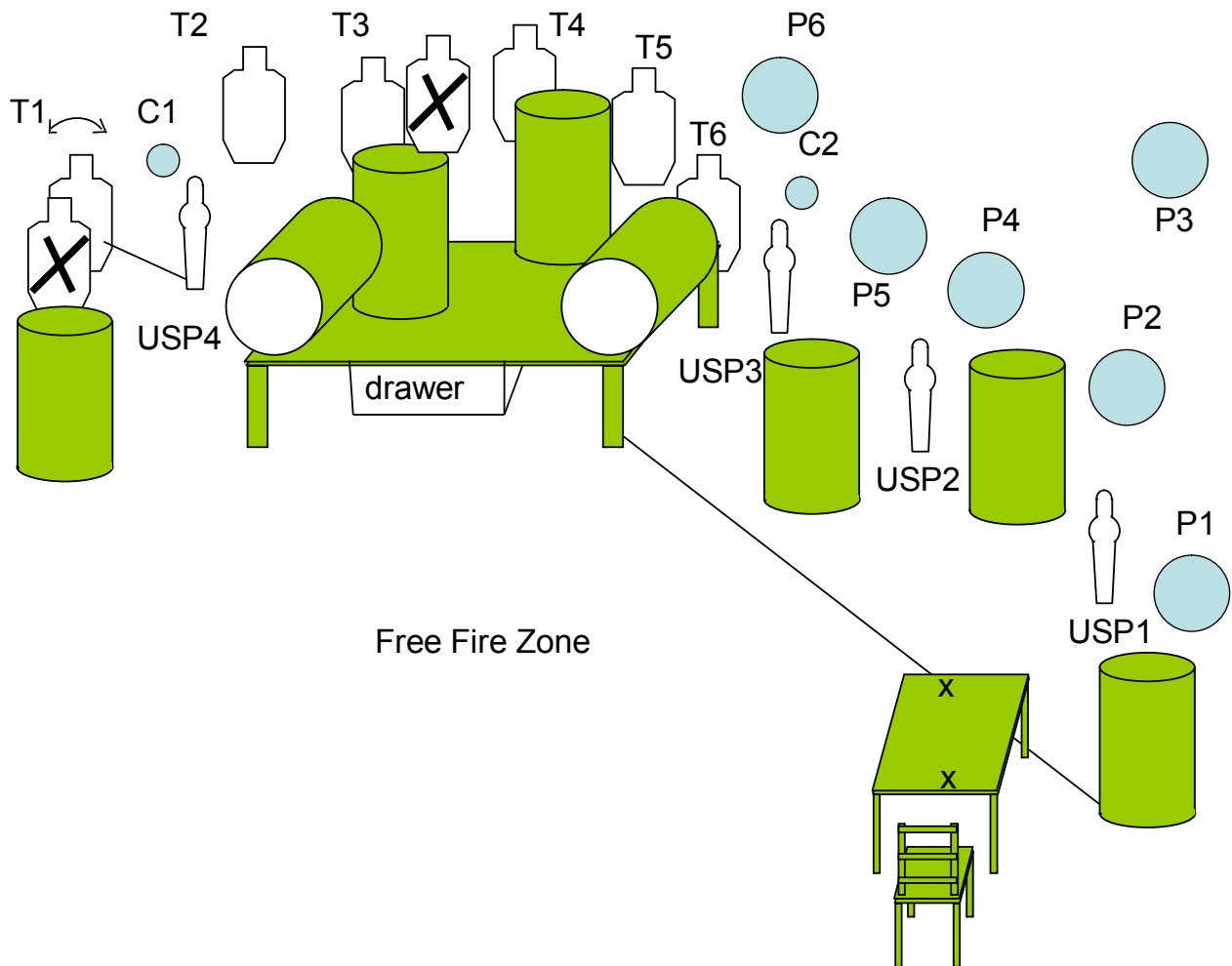
START POSITION: Seated in chair shotgun laying on x's on table, safety on.

STAGE PROCEDURE

On tone engage at least USP1- USP2 & P1-P6. Move to table and engage USP3-USP4 & C1-C2 with either gun. Shotgun must be stowed in either tube, empty or with safety on. Retrieve pistol from drawer and engage remaining targets including T1-T6. Notes: T1-T6 must be engaged with pistol only, failure to do so will result in one procedural per shot fired. T1 is a swinger activated by USP4. All barrels are hard cover.

SCORING

SCORING: Comstock, 24 rounds, 130 points
TARGETS: 6IPSC, 4USP, 6P, 2Clays
SCORED HITS: Best 2 per IPSC, steel down = 1A
 Broken clay=2A
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
 No-shoot hit. -10
 Miss. -10/-20clay



SETUP NOTES:

RO NOTES:

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TGT	A	B	C	D	M	
USE NUMBERS - NOT HASH MARKS						
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
Clays	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	10
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	24
MAJ/STL	X5	X4	X4	X2	X-10	
Clays	X10	X	X	X	X-20	

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

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STATS ONLY

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MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER

Open Limited

MAJOR minor

NAME _____ USPSA # _____